

Topological Quantum Computation

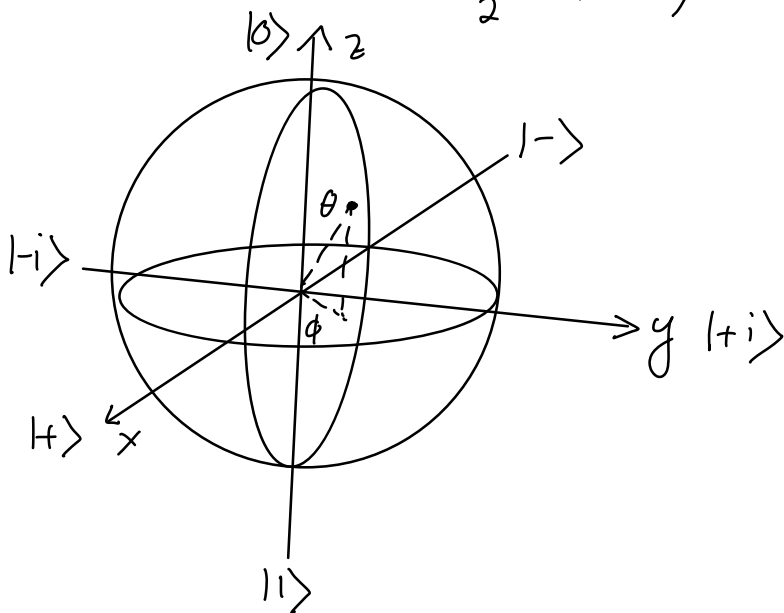
§1.1 Quantum Bit and Elementary Operations

The "qubit" is defined as a linear superposition of two orthogonal quantum states $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$:

$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$

with $\alpha, \beta \in \mathbb{C}$ satisfying $|\alpha|^2 + |\beta|^2 = 1$

$$\rightarrow \alpha = \cos \frac{\theta}{2}, \quad \beta = e^{i\phi} \sin \frac{\theta}{2}$$



"Bloch sphere"

Time evolution is given in terms of unitary operators. Pauli operators:

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \quad X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Z-eigenstates: $|0\rangle, |1\rangle$

$$|1\rangle = X|0\rangle, \quad |0\rangle = X|1\rangle \quad \text{"spin flip"}$$

X-eigenstates:

$$|+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}, \quad |-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

Y-eigenstates:

$$|+i\rangle = \frac{|0\rangle + i|1\rangle}{\sqrt{2}}, \quad |-i\rangle = \frac{|0\rangle - i|1\rangle}{\sqrt{2}}$$

Hadamard and phase S operators:

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad S = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix}$$

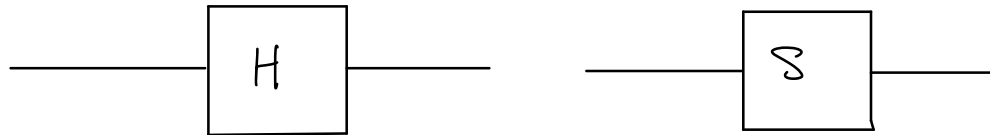
$$H: \{|0\rangle, |1\rangle\} \leftrightarrow \{|+\rangle, |-\rangle\}$$

$$S: \{|+\rangle, |-\rangle\} \leftrightarrow \{|+i\rangle, |-i\rangle\}$$

equivalently:

$$X = H Z H, \quad Y = S X S^\dagger$$

→ H and S are "Clifford gates"



Measurement of qubit $|\psi\rangle$ in Z-basis

→ outcomes 0 and 1 have probabilities

$$p_0 = |\langle 0 | \psi \rangle|^2 = \text{Tr} [|0\rangle \langle 0| \psi \rangle \langle \psi|]$$

$$p_1 = |\langle 1 | \psi \rangle|^2 = \text{Tr} [|1\rangle \langle 1| \psi \rangle \langle \psi|]$$

Suppose we have quantum states $|\psi\rangle$ and $|\phi\rangle$ with probability p_ψ and p_ϕ ,

→ "density matrix":

$$\rho = p_\psi |\psi\rangle \langle \psi| + p_\phi |\phi\rangle \langle \phi|$$

more generally:

$$\rho = \sum_k p_k |\psi_k\rangle \langle \psi_k|$$

ρ is positive self-adjoint operator with
 $\text{Tr} [\rho] = 1$

Mixed state can be represented as a point inside the Bloch sphere

$$(r_x, r_y, r_z) = (\text{Tr}[X\rho], \text{Tr}[Y\rho], \text{Tr}[Z\rho])$$

For a pure state $|\psi\rangle = \cos\frac{\theta}{2}|0\rangle + e^{i\phi}\sin\frac{\theta}{2}|1\rangle$, the coordinates are

$$(r_x, r_y, r_z) = (\sin\theta \cos\phi, \sin\theta \sin\phi, \cos\theta)$$

§ 1.2 The Solovay-Kitaev algorithm

Let us define an "instruction set"

Definition 1:

An instruction set \mathcal{G} for a d -dimensional qudit is a finite set of quantum gates satisfying:

- 1) All gates $g \in \mathcal{G}$ are in $SU(d)$
- 2) For $g \in \mathcal{G} \longrightarrow g^\dagger \in \mathcal{G}$ also
- 3) \mathcal{G} is a "universal" set for $SU(d)$, i.e. the group generated by \mathcal{G} is dense in $SU(d)$.

This means: given $U \in SU(d)$, $\epsilon > 0$ $\exists S \ni g_1, \dots, g_m$ with $g_i \in \mathcal{G}$ such that $\|U - S\| < \epsilon$

In the above, a sequence of instructions generating a unitary operation S is an " ε -approximation" to U if

$$d(U, S) \equiv \|U - S\| \equiv \sup_{\|\psi\|=1} \|(U - S)\psi\| < \varepsilon$$

Example 1:

Define the " $\frac{\pi}{8}$ -gate" $T = e^{i\pi/8} \begin{pmatrix} e^{-i\pi/8} & 0 \\ 0 & e^{i\pi/8} \end{pmatrix}$

→ the set $\{H, T\}$, i.e. the Hadamard and $\frac{\pi}{8}$ -gates, is an instruction set for $SU(2)$ (will show later).

Question:

Given an instruction set, G , how may we approximate an arbitrary quantum gate with a sequence of instructions from G most efficiently?

→ "quantum compilation"

Theorem 1 (Solovay-Kitaev):

Let G be an instruction set for $SU(d)$, and let $\varepsilon > 0$ be given. Then $\exists c > 0$ s.t.

$\forall U \in SU(d) : \exists$ finite sequence $S \in G^c$

of length $O(\log^c(1/\epsilon))$ with $d(U, S) < \epsilon$.

Implementation:

function Solovay-Kitaeo(Gate U , depth n)
if ($n == 0$)

Return Basic Approximation to U
else

Set $U_{n-1} = \text{Solovay-Kitaeo}(U, n-1)$

Set $V, W = \text{GC-Decompose}(U U_{n-1}^\dagger)$

Set $V_{n-1} = \text{Solovay-Kitaeo}(V, n-1)$

Set $W_{n-1} = \text{Solovay-Kitaeo}(W, n-1)$

Return $U_n = V_{n-1} W_{n-1} V_{n-1}^\dagger W_{n-1}^\dagger U_{n-1}$;

Let's examine each line in detail:

function Solovay-Kitaeo(Gate U , depth n)

target \nearrow controls
accuracy \uparrow

returns sequence approximating
 U to accuracy ϵ_n with $\epsilon_n \rightarrow 0$ as $n \rightarrow \infty$

The algorithm is recursive and
terminates at

if ($n == 0$) Return Basic Approximation to U

means finding a basic ε_0 -appr. to U .

→ can be implemented by storing a large number of instruction sequences from G .

At higher levels of recursion we have else

Set $U_{n-1} = \text{Solovay-Kitaev}(U, \varepsilon_{n-1})$

returns ε_{n-1} -appr. U_{n-1} to U

Define $\Delta \equiv UU_{n-1}^\dagger$

→ $\|\Delta - I\| < \varepsilon_{n-1}$

then decompose

$\Delta = VWV^\dagger W^\dagger$ (will show later)
"group commutator" how

with $d(I, V), d(I, W) < C_{GC} \sqrt{\varepsilon_{n-1}}$

Set $V, W = \text{GC-Decompose}(UU_{n-1}^\dagger)$

In the next step approximate V and W to order ε_{n-1} :

Set $V_{n-1} = \text{Solovay-Kitaev}(V, \varepsilon_{n-1})$

Set $W_{n-1} = \text{Solovay-Kitaev}(W, \varepsilon_{n-1})$

It turns out $\|\Delta - V_{n-1}W_{n-1}V_{n-1}^\dagger W_{n-1}^\dagger\| < \varepsilon_n$

$$\text{where } \varepsilon_n \equiv C_{\text{appr}} \varepsilon_{n-1}^{3/2}$$
$$\text{for } \varepsilon_{n-1} < \frac{1}{C_{\text{appr}}^2} \rightarrow \varepsilon_n < \varepsilon_{n-1}$$
$$\rightarrow \varepsilon_0 < \frac{1}{C_{\text{appr}}^2} \quad (\text{will show } \varepsilon_0 < \frac{1}{32})$$

The algorithm concludes by returning

$$\text{Return } U_n = V_{n-1}W_{n-1}V_{n-1}^\dagger W_{n-1}^\dagger U_{n-1};$$